

## LANGUAGE ARTS

### TECHNOLOGY

Grade 3	Grade 4	Grade 5
<b>1. Students learn computer skills and appropriate applications.</b>  3.1.1 identify by name the parts of a window and their functions  3.1.2 learn the difference between Save and Save As  3.1.3 work between two applications with both open at the same time  3.1.4 rebuild desktop file in student folders  <b>2. Students enhance word processing skills.</b>  3.2.1 learn word processing skills including: highlighting, alignment, font, size, style, color, and indentation  3.2.2 use spell check to proofread a document  3.2.3 use invisibles  <b>3. Students understand graphic techniques.</b>  3.3.1 practice inserting and placing a graphic  3.3.2 learn to use a drawing application	<b>1. Students learn computer skills and appropriate applications.</b>  4.1.1 create, name, and rebuild folders on the Desktop  4.1.2 learn additional keyboard shortcuts  4.1.3 use calculator on the Apple Menu  4.1.4 use Chooser to select printer  4.1.5 "Label" to change color of documents and folders  <b>2. Students enhance word processing skills.</b>  4.2.1 learn additional word processing skills including: tabs and margins, importing text from other locations, using drawing tools, and thesaurus  4.2.2 learn to change "View" in Menu Bar  4.2.3 adjust spacing  <b>3. Students understand graphic techniques.</b>  4.3.1 learn to use the scrapbook to copy and paste  4.3.2 learn to import clipart	<b>1. Students learn computer skills and appropriate applications.</b>  5.1.1 learn procedure when computer freezes  5.1.2 learn to change orientation options  5.1.3 organize work in student folder  <b>2. Students enhance word processing skills.</b>  5.2.1 learn advanced word processing skills including: header, footer, find/change, stationery and templates, page break, columns, and hanging indent  5.2.2 learn full justification and set margins  <b>3. Students understand graphic techniques.</b>  5.3.1 learn to import graphics from other sources including the World Wide Web  5.3.2 use a drawing application to create advanced illustrations

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Grade 3	Grade 4	Grade 5
<p><b>4. Students learn beginning computer programming.</b></p> <p>3.4.1 introduction to the basics of programming</p>	<p>4.3.3 use a drawing application to create a finished product</p> <p><b>4. Students enhance understanding of basic computer programming.</b></p> <p>4.4.1 create and sort a data base</p> <p>4.4.2 learn the basics of Hyperstudio</p>	<p><b>4. Students use programming to create multimedia presentations.</b></p> <p>5.4.1 create a spreadsheet and make a graph from spreadsheet data</p> <p>5.4.2 create a timeline</p> <p>5.4.3 use Hyperstudio to create presentations to share with others</p>